

**2018 Masters Indigenous Games**  
Sport Technical Package

## Lacrosse – Box

**Event:**

The Masters Indigenous Games Box Lacrosse will consist of both male and female division teams entering in either of the following levels of play.

Each level will be comprised of the following two age categories:

- 34 and under (1984-1998) – JUNIOR Masters
- 35 and over (≤1983) – SENIOR Masters

Two varying sets of rules will apply for each age category. An athlete of an age 35 and over may be permitted to participate in the Junior Masters division based on their understanding of potential risk(s) associated for the rules set within that level of play. However, Junior Masters aged athletes are not allowed to compete in the Senior Masters category.

**Participants:**

Each team may enter a minimum number of eight (8) athletes and a maximum number of twenty (20) athletes. This may change pending individual registration interests. Five (5) players and one (1) goalkeeper shall be permitted on the floor at one time.

Any individual registrants interested, not initially joined with a submitted roster, will be added to a pool of individually registered players and teams will be created from this pool. If there are an insufficient number of participants to create a team, pre-existing teams will be asked if a player(s) may join their roster. In the event that there are no available spaces, individual registrants will be given options to participate in other age categories or sports.

**General Rules:**

For any Junior Masters level of play, the most recent version of Federation of International Lacrosse (FIL) Indoor Lacrosse Rulebook will be used, unless otherwise stated in this package.

For any Senior Masters level of play, the most recent version of 2019 FIL Indoor Lacrosse Rulebook will be used, unless otherwise stated in this package.

**Tournament Format:**

The number of team entries will determine the recreational or competition division formats. The Organizing Committee will make every effort to maximize the number of games each team receives. Each team will play minimum three (3) games.

Three (3) fifteen (15) minute periods will be allotted per game with running time, along with two minutes for intermission. The last five minutes of the third period will be stop time.

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#### **Officials:**

The Referee-in-Chief and attending officials will be designated and approved by the Organizing Committee. The officials must have a minimum provincial level two (2) certification.

#### **Field of Play/ Equipment Requirements:**

The indoor lacrosse-playing surface shall be of material approved by the Organizing Committee. A wall known as the boards, which may be constructed of wood, plastic, shall enclose the box or any other material as approved by the Organizing Committee. The boards shall be topped by a surrounding barrier of glass or other suitable material to a minimum height of three (3) feet on the sides and six (6) feet on the ends to keep the ball in play.

Players are required to supply their own equipment and it must comply with International Lacrosse Federation rules. Required equipment includes a lacrosse stick, protective gloves, suitable shoes, shoulder and arms pads, back/kidney pads and a protective helmet equipped with a facemask and a chinstrap, which must be properly fastened on both sides. An intraoral mouthpiece must cover all upper jaw teeth. In addition, the designated goalkeeper shall wear a throat guard, arm and chest protector, shin guards and a jock or jill.

Both MIG age categories will play with a game roster of 18 players and 2 goalies, using are 4' (high) x 4'9" (wide) nets.

#### **Junior Master Level Rules:**

The Junior Masters will play under the NLL rules where applicable. The MIG will not have coaches challenges. Any other rule will be covered by the National Lacrosse League Official Rules (2017-2018 Season)

#### **Senior Master Level Rules:**

Any other RULE will be covered by the 2019 FIL Indoor Lacrosse Rulebook

The regulation playing time of a game shall be sixty minutes (60) in length. This breaks down into 4 x 15 minute quarters per game with running time; two (2) minute intermission between quarters; twelve (12) minute halftime. The last five minutes of the fourth period will be stop time.

- All penalties are delayed on possession
- Stick on stick, any stick check against the opposing team players BODY will result in a 2 minute penalty.
- Power shot will result in 2 minute penalty
- A team penalized will still be subject to a 30 second shot clock
- Zero tolerance for verbal & physical abuse of an official, any infraction will result in a 10 minute misconduct
- Fighting with anyone will result in ejection from the tournament
- Gross misconduct – match penalties/minimum 2 penalties served at one time – 3rd penalty will result in penalty shot.
- Teams are given two time outs per game – only one allowed in any period.